



A 10x10 grid world environment. The vertical axis on the left is labeled from top to bottom as 4, 2, 2, 2, 4, 1, 3, 2, 2, 5, 0, 0. The horizontal axis at the bottom is labeled from left to right as 0, 0, 0, 0, 0, 0, 0, 0, 0, 0. Obstacles are represented by black shapes: a circle at (3, 4), a rounded rectangle at (6, 4), a square at (8, 2), a rounded rectangle at (3, 2), a rounded rectangle at (9, 4), a rounded rectangle at (1, 1), and a rounded rectangle at (5, 3). Goals are represented by 'X' marks at (10, 3) and (10, 7).