



The grid world environment is a 12x12 grid. The robot is located at (1, 4). The goal is located at (11, 3). There are obstacles (represented by 'X') at (1, 6), (1, 5), (6, 6), and (11, 3). There are rewards (represented by numbers) at (1, 4) with a reward of 4, (4, 6) with a reward of 6, and (10, 6) with a reward of 2. The robot's initial position is at (1, 4).