



The grid world environment is a 12x12 grid. The robot is located at (1, 1). There are obstacles (thick black shapes) at (1, 4), (4, 4), (7, 2), and (5, 11). There are goals (circles with an 'X') at (11, 5), (12, 3), and (12, 11). The grid is labeled with row and column indices on the left and top.